

CONTROL SYSTEM

# INSTRUCTION MANUAL





Thank you for purchasing our product, an ideal radio system for beginners or experienced users alike. Read this manual carefully before operation in order to ensure your safety, and the safety of others or the safe operation of your system.

If you encounter any problem during use, refer to this manual first. If the problem persists, contact your local dealer or visit our service and support website for help:

#### Hobbyking.com

# Table of contents

1. Safety	3
1.1 Safety Symbols	3
1.2 Safety Guide	3
2. Introduction	4
2.1 System Features	4
2.2 Transmitter Overview	5
2.2.1 Transmitter Antenna	6
2.2.2 Status Indicator	6
2.3 Receiver Overview	6
2.3.1 Receiver Antenna	6
2.3.2 Status Indicator	6
2.3.3 Connectors	6
2.4 USB Simulator Mode	7
2.5 PS/2 Port	7
3. Getting Started	8
3.1 Transmitter Battery Installation	8
3.2 Connecting the Receiver and Servos	8
4. Operation Instructions	9
4.1 Power On	9
4.2 Binding	9
4.3 Pre-use Check	9
4.4 Power Off	9
5. Home Screen	10
5.1 Timers	11
6. Function Settings	12
6.1 Reverse	12
6.2 End Points	12
6.3 Aux. Channels	12
6.4 Subtrim	13
6.5 Trims	13
6.6 Mix	13
6.7 Failsafe	14
6.8 Bri./Sound	15
6.9 Output Mode	15
6.10 Stick Mode	15
6.11 Select Mode	16
6.12 Model Reset	16
6.13 Factory Reset	16
6.14 Firmware Update	16
6.15 About TGY-i6S	16
7. Product Specifications	17
7.1 Transmitter Specifications	17
7.2 Receiver Specifications	17
8. Package Contents	18
9 FCC	19



# 1. Safety 1.1 Safety Symbols

Pay close attention to the following symbols and their meanings. Failure to follow these warnings could cause damage, injury or death.

$\triangle$	Danger	•	Not following these instructions may lead to serious injuries or death.
	Warning	•	Not following these instructions may lead to major injuries.
$\triangle$	Attention	•	Not following these instructions may lead to minor injuries.

## 1.2 Safety Guide



# 2. Introduction

The TGY-i6S transmitter and TGY-iA6B receiver constitute a 10 channel 2.4GHz AFHDS 2A digital proportional computerized R/C system. This system supports quadcopters.

## 2.1 System Features

The AFHDS 2A (Automatic Frequency Hopping Digital System Second Generation) is specially developed for all radio control models. Offering superior protection against interference while maintaining lower power consumption and high reliable receiver sensitivity, the AFHDS technology is considered to be one of the leaders in the RC market today.



#### **Bidirectional Communication**

Capable of sending and receiving data, each transmitter is capable of receiving data from temperature, altitude and many other types of sensors, servo calibration and i-BUS / S-BUS Support.



#### **Multi-channel Hopping Frequency**

This systems bandwidth ranges from 2.408GHz to 2.475GHz. This band is divided in 135 channels. Each transmitter hops between 16 channels (32 for Japanese and Korean versions) in order to reduce interference from other transmitters.



#### **Omni-directional Gain Antenna**

The high efficiency Omni-directional high gain antenna cuts down on interference, while using less power and maintaining a strong reliable connection.



#### **Unique ID Recognition System**

Each transmitter and receiver has it's own unique ID. Once the transmitter and receiver have been paired, they will only communicate with each other, preventing other systems accidentally connecting to or interfering with the systems operation.



#### Low Power Consumption

The system is built using highly sensitive low power consumption components, maintaining high receiver sensitivity, while consuming as little as one tenth the power of a standard FM system, dramatically extending battery life.



## 2.2 Transmitter Overview



#### 2.2.1 Transmitter Antenna

Precautions:

- For best signal quality, make sure that the antenna is at about a 90 degree angle to the model. Do not point the antenna directly at the receiver.
- Never grip the transmitter antenna during operation. It significantly degrades the RF signal quality and strength and may cause loss of control.

#### 2.2.2 Status Indicator

The status indicator is used to indicate the power and working status of the transmitter.

- Off: the transmitter is powered off.
- Blue light: the transmitter is on and working.
- Flashing: low battery or low signal alarm.

#### 2.3 Receiver Overview



#### 2.3.1 Receiver Antenna

Attention • For best signal quality, ensure that the receiver is mounted away from motors or metal parts.

#### 2.3.2 Status Indicator

The status indicator is used to indicate the power and working status of the receiver.

- Off: the power is not connected.
- Lit in red: the receiver is on and working.
- Flashing quickly: the receiver is binding.
- Flashing slowly: the bound transmitter is off or signal is lost.

#### 2.3.3 Connectors

The connectors are used to connect the parts of model and the receiver.

- PPM/CH1: doubles as CH1 and a PPM output.
- CH2 to CH6: used to connect the servos, power or other parts.
- B/VCC: used to connect the bind cable for binding, and the power cable during normal operation.
- SERVO: used to connect i-Bus/S-BUS compatible module and extend channels.
- SENS: used to connect all kinds of sensors.



#### 2.4 USB Simulator Mode

The system may be used as a HID controller when connected to a computer via USB. When connected to a computer the function is activated automatically and will be recognized by windows as a game controller.

To calibrate or test the system in windows:

- 1. Type "RUN" into the search bar and select the program.
- 2. Type "joy.exe" into the "Open:" box and press enter.
- 3. Select the system and open properties within the game controller menu.

#### Note:

• any changes made to trims within the system will take effect in the USB mode. If the system is not responding as expected, reset to factory settings in the system menu.

#### 2.5 PS/2 Port

The PS/2 port can output PPM and interface with S.BUS compatible servos and other peripherals.

# 3. Getting Started

Before operation, install the battery and connect the system as instructed below.

### **3.1 Transmitter Battery Installation**

$\triangle$	Danger	•	Only use specified battery.
	Danger	•	Do not open, disassemble, or attempt to repair the battery.
	Danger	•	Do not crush/puncture the battery, or short the external contacts.
	Danger	•	Do not expose to excessive heat or liquids.
	Danger	•	Do not drop the battery or expose to strong shocks or vibrations.
	Danger	•	Always store the battery in a cool, dry place.
	Danger	•	Do not use the battery if damaged.

Follow the steps to install the transmitter battery:

- 1. Open the battery compartment.
- 2. Insert 4 fully-charged AA batteries into the compartment. Make sure that the batteries are inserted in the correct polarity and make good contact with the battery compartment's contacts.
- 3. Replace the battery compartment cover.

## 3.2 Connecting the Receiver and Servos

Connect the receiver and the servos as indicated below:





# 4. Operation Instructions

After setting up, follow the instructions below to operate the system.

### 4.1 Power On

Follow the steps below to turn on the system:

- 1. Check the system and make sure that:
  - The batteries are fully charged and installed properly.
  - The receiver is off and correctly installed.
- 2. Hold the power buttons until screen lights up.
- 3. Connect the receiver power supply to the **B/VCC** port on the receiver.

The system is now powered on. Operate with caution, or serious injury could result.

## 4.2 Binding

The transmitter and receiver have been pre-bound before delivery. If you are using another transmitter or receiver, follow the steps below to bind the transmitter and receiver:

- 1. Turn the transmitter on, press **[**], and scroll down and then select [**RX bind**].
- 2. Connect the bind cable to the **B/VCC** port of the receiver.
- 3. Connect the power to any other port. The indicator will start to flash, indicating that the receiver is in bind mode.
- 4. Remove the bind and power cable from the receiver. Then connect the power cable to the **B/VCC** port.
- 5. Check the servos' operation. If anything does not work as expected, restart this procedure from the beginning.

## 4.3 Pre-use Check

Before operation, perform the following steps to check the system:

- 1. Check to make sure that all servos and motors are working as expected.
- 2. Check operating distance: one operator holds the transmitter, and another one moves the model away from the transmitter. Check the model and mark the distance from where the model starts to lose control.

$\triangle$	Danger	•	Stop operation if any abnormal activity is observed.
⚠	Danger	•	Make sure the model does not go out of range.
	Attention	•	Sources of interference may affect signal quality.

## 4.4 Power Off

Follow the steps below to turn off the system:

- 1. Disconnect the receiver power.
- 2. Hold the transmitter's power buttons to turn off the transmitter.

Danger • Make sure to disconnect the receiver power before turning off the transmitter. Failure to do so may lead to damage or serious injury.

# 5. Home Screen

The home screen displays useful information about your model, including timers and TX/RX status.



Disular Course

Press and hold the screen to perform a servo test.

Note: Make sure that the engines are turned off/disconnected during this test. Failure to do so could lead to harm to yourself or others.



#### **Display Sensors**

Name	ID	Value
		<u>.</u>
•		

The system's navigation is designed to be easy and quick.

- To change home screen page, use your finger to swipe from left to right to view the channels screen or right to left to view the sensors screen.
- To enter the main menu, press the ricon. Then use your finger to swipe up or down on the screen to scroll.
- To enter a function, touch its name.
- To navigate function menu, swipe up or down to scroll and press an item on the list to enter it.
- To go back to a previous menu, press the **C** icon.



## 5.1 Timers

To enter the timer function touch T1/T2 on the main screen. The system has 2 timers available, both can be assigned to a switch and have 3 different settings.

Setup:

1. Select a mode.

Modes:

- Up: The up timer starts from zero and counts up.
- Down: The down timer starts from a pre-selected time and counts down.
- D/U(Down then up): The D/U timer starts from the set time, and counts down to 0, then counts back up.
- 2. If necessary set up the pre defined time by selecting the "Setup" option. Select the correct decimal and use the onscreen arrow keys to change the value.

# 6. Function Settings

## 6.1 Reverse

The reverse function changes a channels direction of movement in relation to its input. For example, if the blades are spinning in the wrong direction, pushing the model into the ground instead of taking off, this function can be used to correct this.

Setup:

To change between normal and reverse touch the box to the right side of the desired channel.

Nor = Normal, Rev = Reverse.

Select the **K** icon to save and return to the previous menu.

## 6.2 End Points

The end point function changes the range of movement available to a channel. This can be used to limit the tilt of the model, so that it is easier to control.

The left box is the low end point, the right box is the high end point, marked below as low being blue and red being high.

#### Ch1 100% 100%

To change an end point:

- 1. Touch the low or high end point box.
- Touch the desired decimal to change then use the onscreen up and down arrows to change the value.



- 3. Press the  $\checkmark$  or  $\times$  to confirm or cancel changes.
- 4. Select the **K** icon to save and return to the previous menu.

## 6.3 Aux. Channels

The auxiliary channels can be used to control additional part of a model such as landing gear or lights.

1. Select channels using the left or right arrow keys on the screen on either side of the channel name.

## 🖣 Channe 1 - 5 🕨

2. The left box below the channel name allows the user to pick the type of control for that channel, Nul, VRx, Stx, KEY and SWx.



3. Select the **Select** icon to save and return to the previous menu.

$\mathbf{+}$	RI	EVERS	0
Ch1	Nor	Ch2	Nor
ChЗ	Nor	Ch4	Nor
Ch5	Rev	Ch6	Nor
Ch7	Rev	Ch8	Nor
Ch9	Nor	Ch10	Nor



Ch1	100%	100%
Ch2	100%	100%
Ch3	100%	100%
Ch4	100%	100%
CLE	100.2	100.2



## 6.4 Subtrim

Subtrim changes the center point of the channel. For example, if a model is always drifting to one side, the subtrim can be used to fix this.

To set the subtrim function:

To change the subtrim:

1. Touch the box to the right of the desired channel.

Ch1 0%

2. Select the correct decimal and use the up and down arrow keys.

|--|

- 3. Press the  $\checkmark$  or  $\times$  to confirm or cancel changes.
- 4. Select the **C** icon to save and return to the previous menu.

## 6.5 Trims

To activate trim select trims in the menu. The box to the right of the word "Trims" displays the current state of the trims function, to turn on the trim function, select "On".



Setting a trim:

- 1. From the home screen swipe from left to right to display channel positions.
- 2. Move the control surface so that the channel is in the desired position.
- 3. Press and hold the button on the back, opposite side of the system for 4 seconds.

## 6.6 Mix

•

The mix function creates a mix between 2 different channels. For example, it is possible to make a mix between rudder and ailerons, so whenever the model rolls, the rudder will move automatically to perform a turn.

#### Note: In order to make changes to the mix ,it must first be disabled.

<b>Mix</b> Master: This channel will control the slave.	Off
<b>Master</b> Slave: This channel is controlled by the master.	Ch1
Slave	Ch2

- offset: Offset works like trim or sub trim allowing for the centre position of the slave channel to be changed.
  Offset
- Pos: Changes how much the slave will move in relation to the master in a positive movement. At 50% when the master moves to 100% of its positive motion, the slave will move to positive 50%.



Neg: Changes how much the slave will move in relation to the master in a negative movement. At 50% when the master moves to 100% of its negative motion, the slave will move to negative 50%.

#### Neg 50%

Setup:

- 1. If the mix is not already disabled turn it off by touching the box labeled "on".
- 2. Select a master by touching the box to the right of the master channel and choose a channel from the list.
- Select a slave by touching the box to the right of the slave channel, then choose a channel from the 3. list.
- 4. If needed, set an offset on the slave channel. Select the box to the right of the offset function, select the correct decimal and use the up and down arrow keys to change the value. Press the  $\checkmark$  or  $\times$  to confirm or cancel changes.
- 5. Set the positive ratio using the box to the right of "pos", select the correct decimal and use the up and down arrow keys to change the value. Press the  $\checkmark$  or  $\times$  to confirm or cancel changes.
- 6. Set the negative ratio using the box to the right of "neg", select the correct decimal and use the up and down arrow keys to change the value. Press the  $\checkmark$  or  $\times$  to confirm or cancel changes.
- 7. Once all changes have been made toggle the function to on by touching the box to the right of "Mix".
- 8. Select the **C** icon to save and return to the previous menu.

#### 6.7 Failsafe

The failsafe function enables you to pre-set channel positions for the receiver in case of signal loss. FAILSAFE

Setup:

1. To setup a failsafe position on a channel, select the channel from the list, to select the channel touch the box to the right of the channel name.

2. The box next to the channel name should display "On", to activate the failsafe touch the box. The box should now display "Off".

3. Move and hold the channel at the desired position, then while keeping the channel at the desired value touch the setup box.



#### Set all:

It is possible to set all the channels at the same time, to do so first turn all the channels on as stated above, hold all the channels in the desired position and select "Set all" at the bottom of the list. The system will prompt for a confirmation, select "Y" for yes.

To Reset all channels, select the "Reset all" option.

Select the **Select** icon to save and return to the previous menu.





### 6.8 Bri./Sound

This function controls screen brightness and volume for the system.

To make changes to brightness or volume touch and drag the black box located within the relevant slider. Then select the **seven** icon to save and return to the previous menu.

## 6.9 Output Mode

The system has four output modes, PWM 、 PPM、 i-BUS and S-BUS compatible.

To change between the modes touch the desired mode, the currently selected mode will have a black dot within the circle beside it.

+	OUTF	U	Т	MODE
Out	put	S	er	•ial
● PW	IM	۲	i ·	-BUS
• PP	M	¢	S	.BUS

Select the **Select** icon to save and return to the previous menu.

#### 6.10 Stick Mode

The system has 4 stick modes to change from, to change the mode touch M1, 2, 3 or 4 on the right hand side of the screen. The currently selected mode is highlighted in black.







## 6.11 Select Model

The system stores up to 5 different model presets which can be recalled, quickly and easily. To select a model:

- 1. Touch the model number displayed in a black box.
- 2. The system will now display the ID menu, use the on-screen up and down arrow keys to navigate to the desired model.
- 3. Press the  $\checkmark$  to confirm or  $\times$  to cancel.



#### 6.12 Model Reset

To reset the current model select model reset from the settings menu and select "Y" for yes. To cancel press "N" .

#### 6.13 Factory Reset

This function resets all settings back to default. To reset the system touch "Factory Reset" in the main menu then when prompted touch "Y" for yes.

Note: Once reset all user settings will be lost.

## 6.14 Firmware Update

To update the systems firmware:

- 1. Download the latest firmware from www.Hobbyking.com.
- 2. Open the firmware update on a computer and connect the system via USB cable.
- 3. Select "Firmware Update" from the systems function menu. The system will show a prompt, "This will enter firmware update mode and halt other functions" with an option to continue, select "Y". When in update mode the screen will turn off.
- 4. Once the system has been recognized by the computer select the update button at the bottom of the firmware update software.

Once the system has been updated it will restart. Once the system has restarted it is safe to remove the USB cable.

## 6.15 About TGY-i6S

This menu shows the product name, firmware version, firmware release date.



# 7. Product Specification

# 7.1 Transmitter Specification (TGY-i6S)

Channels	10
Model type	Quadcopter
RF range	2.408 ~ 2.475 GHz
Bandwidth	500 KHz
RF channel	135
RF power	Less than 20 dBm
2.4GHz system	AFHDS 2A
Modulation type	GFSK
Stick resolution	4096
Low voltage alarm	Yes (lower than 4.2V)
DSC port	Micro USB / PPM
Power input	4.2V - 6.0V
Antenna length	26 mm*2
Weight	410g
Size (Length x Width x Height)	179mm x 81mm x 161mm
Color	White/Black
Certificate	CE0678, FCC ID:N4ZI6S00,RCM

# 7.2 Receiver Specification (TGY-iA6B)

Channels	6
Model type	Quadcopter/Fixed-wing/Helicopter
RF range	2.408 ~ 2.475 GHz
RF channel	135
RX sensitivity	-105dBm
2.4GHz system	AFHDS 2A
Modulation type	GFSK
Power input	4.0V - 6.5 V DC
Weight	14.9 g
Antenna length	26 mm*2
Size(Length x Width x Height)	47mm x 26.2mm x 15 mm
Color	Black
Certificate	CE0678, FCC,RCM
i-Bus port	Yes
Data acquisition port	Yes

# 8. Package Contents

Product	Quantity	
TGY-i6S	1	
TGY-iA6B	1	
TGY-iA6C	1	
Micro USB Cable	1	Contraction of the second seco
Sensors: • TGY-CPD01 • TGY-CPD02 • TGY-CTM01 • TGY-CVT01	(Optional)	
User Manual	1	



# 9. Appendix 1 FCC Statement

This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or televison reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

To assure continued compliance, any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment. (Example use only shielded interface cables when connecting to computer or peripheral devices).

This equipment complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

#### Caution!

The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user authority to operate the equipment.





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